

Reining

Instructions

1. Run at speed to the far end of the arena past the end marker and do a left rollback – no hesitation.
2. Run to the opposite end of the arena past the end marker and do a right rollback – no hesitation.
3. Run past the center marker and do a sliding stop. Back up to the center of the arena or at least ten (10) feet. Hesitate.
4. Complete four (4) spins to the right. Hesitate.
5. Complete four and one-quarter (4-1/4) spins to the left so that Pinto is facing left wall or fence. Hesitate.
6. Beginning on the right lead, complete three (3) circles to the right: the first two (2) circles large fast, the third circle small and slow. Change leads at the center of the arena.
7. Complete three (3) circles to the left: the first two (2) circles large fast, the third circle small and slow. Change leads at the center of the arena.
8. Begin a large fast circle to the right but do not close this circle. Run straight down the right side of the arena past the center marker and do a sliding stop at least twenty feet (20) from the wall or fence. Hesitate to demonstrate completion of the pattern.

